

## On a Walk

## Try as many of these challenges as you can whilst out on a walk:

**It's a Sign:** Everyone should stop whenever they see a sign that uses symbols instead of words. What does it mean?

Try drawing the sign, so you have a record of what you've spotted. You can check whether you have got the meaning right when you get home.

**Wild Art**: Spend a few minutes gathering natural materials (Don't use anything that's alive, including living plants).

Now make a piece of art. It could be a picture or a sculpture.

Who lives here? Find a creature that's living nearby. Are there any cows in a field, birds in a tree, or bugs under a log? How many different animals can you find? Wilderness care: Take three minutes to pick up as many pieces of litter as you can and put them in a bin. If there's not a bin nearby, carry it in a rubbish bag until you find one. Don't forget to use gloves, or sanitising hand gel. Don't pick up anything sharp or that you don't know what it is.

Animal tracks: Have a look for any prints or tracks left by an animal. Can you tell what type of animal it was? Follow me: Leave a trail for a friend or family member by lying sticks and stones out to show your direction. See if they can follow you!

## Environmental Awareness

Understand the impact of human activities on the environment. Experience a range of different environments in different conditions

**Time:** 1 Hour plus

**Space:**Park, Woodland or Countryside.

Equipment:
Comfortable clothes,
Shoes, Small backpack.





## Notes:

To make these activities more challenging, try planning your walk with a map and use it to navigate whilst you are out.

Plan a walk that covers as many different terrains as possible and remember walking is a great way to exercise whilst enjoying nature too.

Referenced from https://www.scouts.org.uk/activities/while-out-walking/

Learning through adventure